

DFUZZ - User Manual

DFUZZ is a vintage-style fuzz plugin by daudio::dev, modeled after the character of classic germanium fuzz circuits. Expect Fuzz Face-style cleanup, asymmetric clipping, and touch-sensitive dynamics wrapped in a stompbox UI. Whether you want warm breakup or thick saturated dirt, DFUZZ responds to your playing and guitar volume.

Formats: VST3 & Audio Unit (AU) for macOS and Windows.



Controls

Main knobs

- **IN**
Input level (-24 to +24 dB). Set this so the fuzz stage sees a healthy signal without slamming your DAW.
- **FUZZ**
Main fuzz amount. Lower settings stay in the cleanup range; higher settings push into saturated territory.
- **BIAS**
Shifts the clipping character and asymmetry. Small moves change the texture noticeably.
- **BASS**
Low-end EQ for the fuzz voice.
- **TREBLE**
Brightness / top-end EQ. Tame fizz or open up the top.
- **OUTPUT**
Output level. Match against bypassed level for fair A/B.

Stomps & modes

- **FUZZ (stomp)**
Engages or bypasses the fuzz effect.
- **BOOST (stomp)**
Adds a +6 dB clean boost when engaged.
- **Normal / HI-Q**
Normal = 4x oversampling. HI-Q = 16x oversampling for cleaner high-gain tones (more CPU).

Signal path (what it does)

Dry signal runs through: Input stage -> Pre-filter -> Oversampled fuzz stage -> Tone stack -> Power amp color -> Cab filter -> Vintage squash. The result cleans up with your guitar volume and playing dynamics - not a flat digital clipper.

Tips

- Start with FUZZ around noon and adjust IN/OUTPUT to match your DAW level.
- Roll your guitar volume down for classic cleanup tones.
- Use BIAS sparingly - small moves go a long way.
- Enable HI-Q when recording heavy fuzz; use Normal for lower CPU while tracking.

System requirements

macOS 11+ or Windows 10+ · Apple Silicon or Intel · Any DAW with VST3 (AU on macOS).

Licensing

After purchase you receive a license key by email. On first launch, enter the key to unlock the plugin. Re-download installers anytime from [daudio.dev](https://www.daudio.dev) -> Dashboard -> My Software. Support: <https://www.daudio.dev/support>

About

DFUZZ by daudio::dev - <https://www.daudio.dev/projects/DFuzz>